

# Installation Guide 4'x8' Landing Pad

### Materials Needed:

- 1. Life Floor Landing Pads (24" x24")
  - a. "A" pads No beveled edges
  - b. "B" pads 1 beveled edge
  - c. "C" pads 2 beveled edges (corner pieces)
- 2. Contact Cement Adhesive
- 3. Acetone and cleaning rags
- 4. Flooring roller
- 5. Surface preparation tools (see below)

## Preparation:

- 1. Identify the area that will receive the pad(s)
- 2. Confirm product received onsite is enough for the areas needed.
- 3. Measure area and snap lines identifying the outside edges
- 4. Depending on the surface, use appropriate tools to etch the substrate (see below)

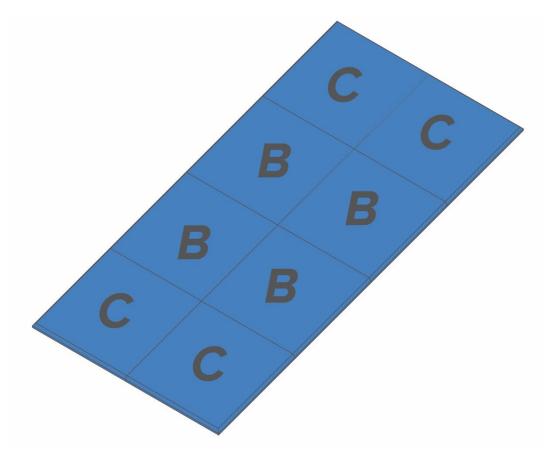
### Common surfaces:

- Plaster (Diamond Brite or Gunite)
- Concrete
- Vinyl

For a plaster or concrete surface a diamond grinder or sander will be necessary

\*When preparing the surface specific to a pool coating... you are mainly looking to sand the surface to remove any grime or loose materials. The goal is not to remove the coating as that is not necessary in this application. The contact cement bonds well to plaster or a diamond brite like surface.





### Installation:

- 1. Snap lines on a X and Y axis to determine your starting point. It is best to start at the leading edge closest to the slide and work outward toward the pool center.
- 2. Apply adhesive on the substrate and tiles evenly and completely
- 3. Starting at your marked point, install "B" tiles (for 8' wide by 4'deep) or "C" tiles (for 4' wide by 8' deep) on either side of center line. Moving along the leading edge install adjacent tiles until the appropriate number based on size has been achieved. At the corners install tiles marked "C". Returning to your center line install according to layouts provided taking special care to make tile joints tight.
- 4. Ensure all tiles have had adequate pressure applied by using a flooring roller
- 5. Remove any residual adhesive from the pads using acetone and a rag. Be careful not to allow the acetone to come in contact with the substrate as that will interfere with bonding.